
Embedded Systems Programming

Linux GPIO & I2C Drivers (Module 13)

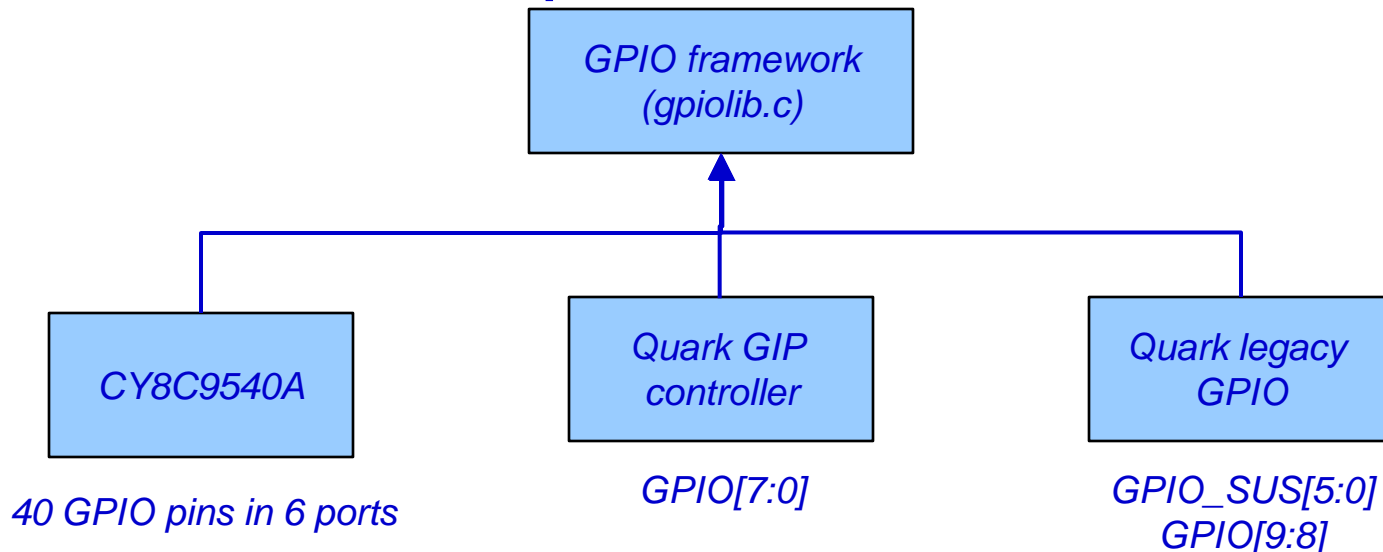
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Linux GPIO Driver

- ❑ A GPIO (General Purpose Input/Output) pin can be configured, set up its direction, and value if it is an output pin
- ❑ A SoC chip may have several GPIO components
 - ❖ Multiple “gpio chips”
- ❑ A global number in the integrated GPIO namespace, i.e., 0, 1, 2,...,n
- ❑ sysfs interface to user space



GPIO Chip Driver

❑ A driver for each GPIO controller to provide

- ❖ methods to establish GPIO direction and to access GPIO values
- ❖ method to return the IRQ number associated to a given GPIO
- ❖ flag saying whether calls to its methods may sleep
- ❖ optional base number

❑ In `intel_qrk_gip_gpio.c`

```
/* The base GPIO number under GPIOLIB framework */
```

```
#define INTEL_QRK_GIP_GPIO_BASE      8
```

```
/* The default number of South-Cluster GPIO on Quark. */
```

```
#define INTEL_QRK_GIP_NGPIO         8
```

❑ In `include/linux/gpio/driver.h`, “`gpio_chip`” is defined, including

- ❖ `base`: identifies the first GPIO number handled by this chip.
- ❖ `ngpio`: the number of GPIOs handled by this controller; the last GPIO handled is $(base + ngpio - 1)$.



GPIO Driver Operation

- ❑ **GPIO chip driver request to add “gpio_chip” to the platform**

```
gc->base = pdata->gpio_base;
```

```
gc->ngpio = NGPIO;
```

```
ret = gpiochip_add(&dev->gpio_chip);
```

- ❑ **gpiolib.c exports methods to work on GPIO pins**

- ❖ **from GPIO # to find chip and to invoke the corresponding methods provided by the chip**

```
gpio_request_one(LED1, GPIOF_OUT_INIT_LOW, "led1");
```

```
gpio_desc desc1 = gpio_to_desc(LED1);
```

```
gpio_set_value(desc1, data);
```

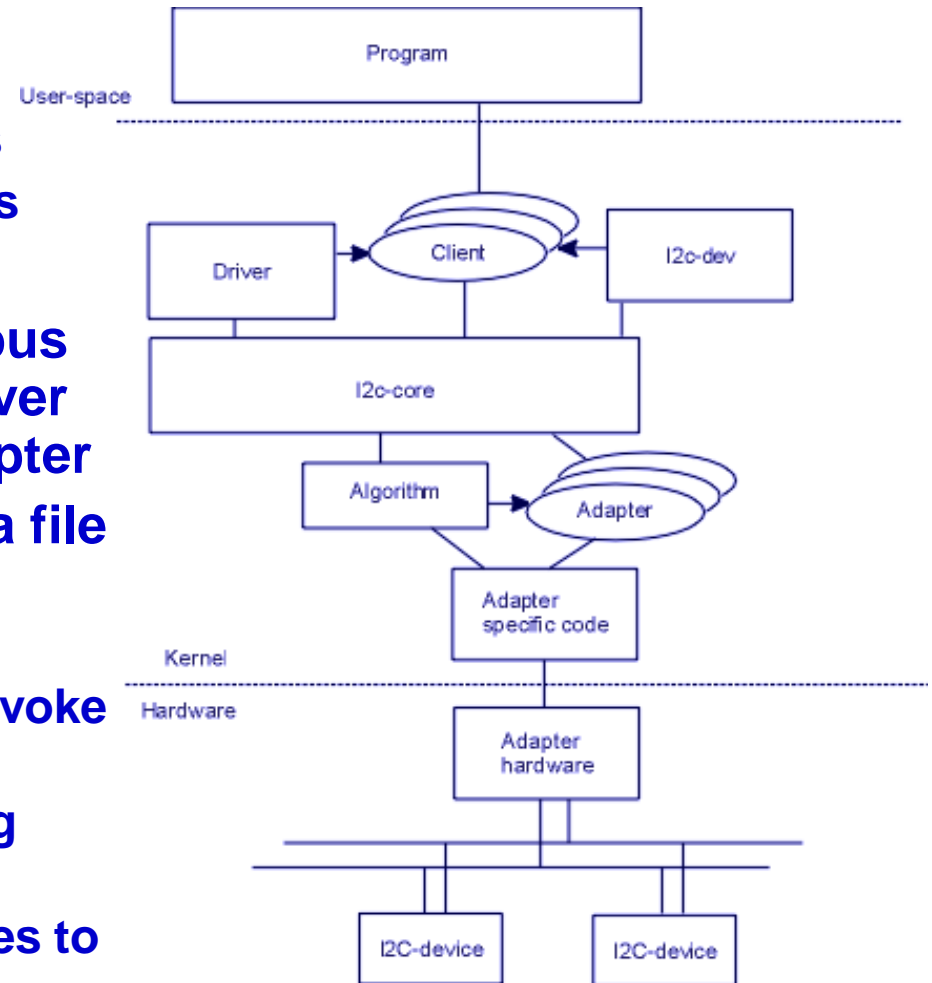
- ❖ **sysfs gpio interfaces, such as**

```
gpiod_export, gpio_unexport, gpiod_set_value,  
gpio_direction_input
```



I2C Drivers in Linux

- ❑ A driver for I2C bus
 - ❖ adapter and algorithm drivers
 - ❖ manages I2C bus transactions
- ❑ Drivers for I2C devices
- ❑ A client has the device's I2C bus address and a pointer to a driver which is attached with an adapter
- ❑ When a user program issues a file operation that needs an I2C transaction
 - ❖ `i2c_transfer` (`i2c-core.c`) to invoke `adap_algo_master_xfer`
 - ❖ command or data is in an `msg` array
 - ❖ the adapter issues reads/writes to hardware I/O addresses.

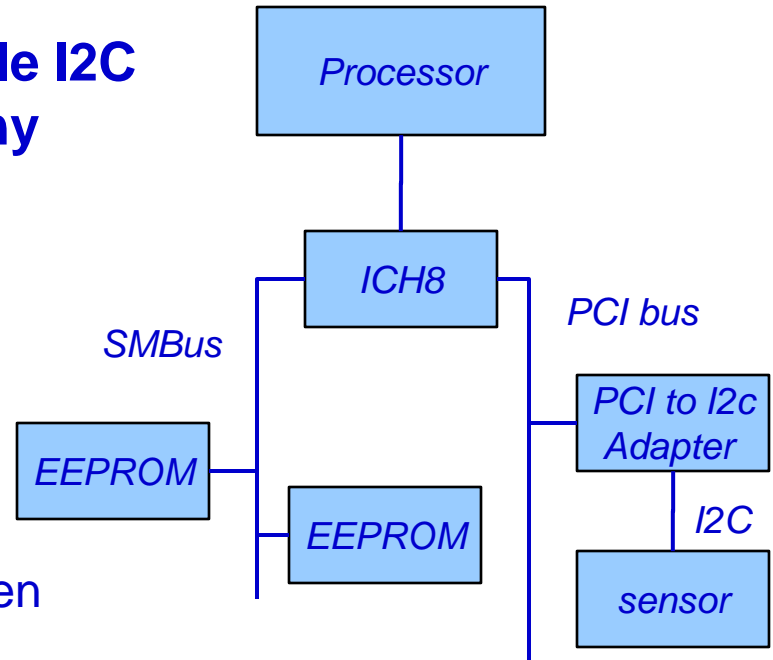


(https://i2c.wiki.kernel.org/index.php/Driver_Architecture)

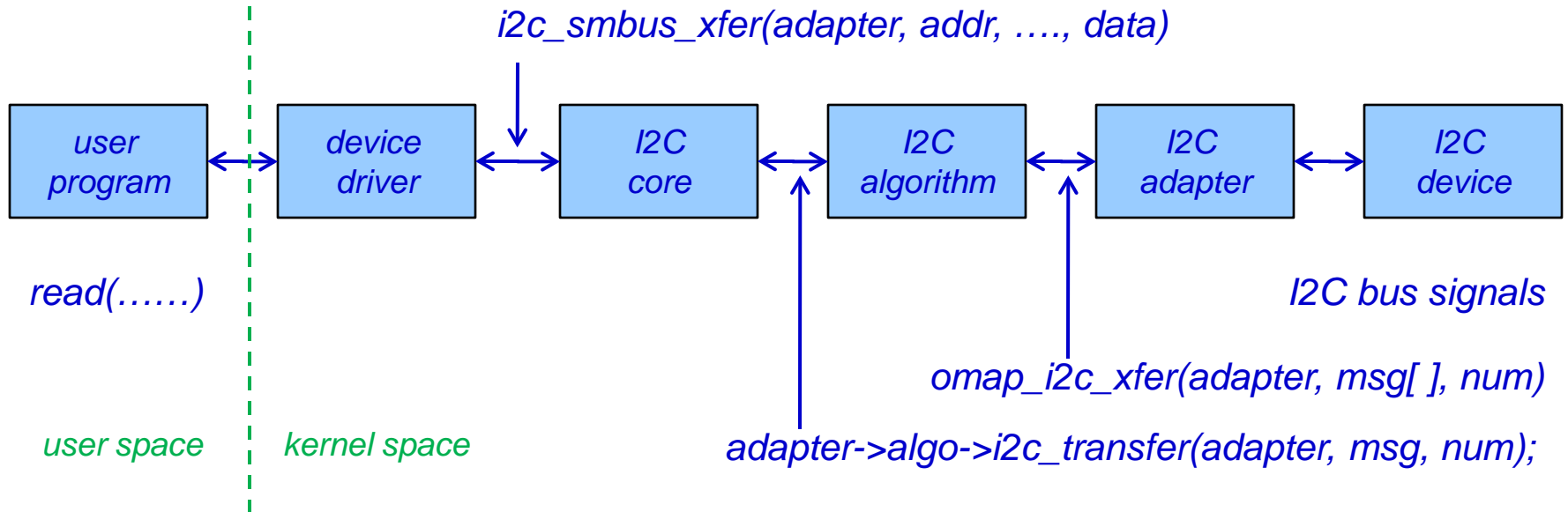


I2C and SMBus

- ❑ In general, a system can have multiple I2C buses via different adapters and many I2C devices
- ❑ 2-wire synchronous serial buses
 - ❖ Master and slave, addressable
- ❑ I2C bus and SMBus
 - ❖ compatible with each other.
- ❑ Differences
 - ❖ Timeout (in SMBus, reset interfaces when clock is low for longer than 35ms))
 - ❖ Maximum clock speed: 100MHz(Smbus) but I2C bus has both 400kHz and 3.4MHz versions.
 - ❖ Logic level: 1: 3V in I2C and 2.1V in SMBus
 - ❖ General call and alert response.



Example of Accessing I2C/SMBus Devices



```

// for each i2c device
struct i2c_client {
    unsigned short flags;
    unsigned short addr;
    char name[I2C_NAME_SIZE];
    struct i2c_adapter * adapter;
};

struct i2c_driver * driver;
struct device dev;
int irq;
struct list_head list;
struct completion released;
};
    
```

